
INSTALLATION DU PLUGIN

About This File

« X.P- Enhance R » MOD - 2.1 by PZorlgub

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Welcome to "XPER for Xplane» Plugin All-in-One X.P Enhancer MOD for X-Plane 11

XPER for Xplane Plugin brings you nice clouds, sky, water textures. FPS friendly by mean of menulet.

Defaut X Plane will be changed and users have very nice view with this mod.

You will have the sensation to be alpha tester for Xplane 12...

XPER X for XPlane Plugin Mod includes...

- Enhanced Clouds with Better Color, Shapes, Sizes and Draw Distance and Reduced Haze.
- Enhanced Water that looks Amazing and Reflects the Environment and Clouds in a Realistic way by means of a set of 6 textures
- Enhanced Waves motion as a fonction of wind direction and intensity by means os special algorithm.
- Enhanced Cockpit and Exterior Aircraft Shadows
- Control Lod Radius, Sky Visibility, Road Traffic,...

This Mod works with Active Sky as well as custom X Plane 11 weather menu.

Video link of what you should get is here :

<https://youtu.be/3db0C40Yr0Y>

INSTALLATION

Step 1 - Download Flywithlua and install it here: H:\X-Plane 11\Resources\plugins

**** Important ****
*** Backup files ***

Step 2 - BACKUP : H:\X-Plane 11\Resources\ bitmaps\skycolors

Step 3 - BACKUP : H:\X-Plane 11\Resources\bitmaps\world\clouds

Step 4 - BACKUP : H:\X-Plane 11\Resources\bitmaps\lites

Step 5 - BACKUP : H:\X-Plane 11\Resources\bitmaps\water

*** Textures installation ***

Step 5 - Open « Skycolor directory" . Copy all files and copy textures files in « H:\X-Plane 11\Resources\ bitmaps\skycolors » directory

Step 6 - Open « Lites directory" . Copy all files and copy textures files in « H:\X-Plane 11\Resources\ bitmaps\Lites » directory

Step 7 - Open « Clouds High_Res" or « Clouds Med_Res" : Both are nice photos pictures of Clouds depending on the visual effect you are looking on
- Copy all files and copy textures files in « H:\X-Plane 11\Resources\ bitmaps\world\clouds

*** Water installation ***

more that 10 textures are available.

Step 8- Open « Water directory" . Copy all files and copy textures files in « H:\X-Plane 11\Resources\bitmaps\world\Water

- 1- Delete the actual any.png
- 2 - Make a copy of the texture you want to use. As an example copy « any_01 » and paste it. You will get a new file named « any-01 copie ».
- 3 - Rename this file to « any.png » that's all

During the flight you can change the water or cloud textures, just use "alt tab" keys to open Water or Cloud directories, copy and paste textures set. Go back to Xplane and reload texture files by means of Xplane menulet.

*** Script installation ***

Open « Scripts directory" : Copy all files and directory into : \X-Plane 11\Resources\plugins\FlyWithLua\Scripts

In "flou_nuage directory", you have a set of files "flou_nuage - xxx.txt" which are given presets for Xplane configuration. You can use one of this, copy and rename as "flou_nuage.txt" file

During the flight, you can change puff density, volume and more tweaks by means of "Xplane Flou Nuage" menu in FlyWithLua MACRO menu in Xplane

You can also change the number of objects (very useful when you are in on TOP VFR or outcast condition in liner...)

Crtl_Waves allows to change water motion by means of one slider. It's 2D effect, no 3D one....

XPT_Night_Control allows to change night light by means of one slider

Numerous additional Scripts are in the flywithlua directory. You can remove some of them depending of the visual effect you want...

Important, to know :

- 1 - Do not use Xvision preset or 3jfps preset. All preset related with lod radius enhancement, skycolor improvement, clouds visibility, Flyagi are in conflict with my own script....
- 2- Remove all Weather or Water plugin, you will have conflict between scripts.

The best way is to get the minimum in flywithlua/script directory before installing my plugin

Questions about this MOD :

- 1- FPS friendly, you may also have higher frame rate (on my I7 8700K, I've FPS gain).

Works very well with Activ Sky.

2- Works well with custom Weather of X Plane

3- If you want to increase the clouds visibility till horizon, just change the visibility option in X Plane.

4- Works on Linux, Mac

Take care, you may be addicted and have a WA00 effect ;-)

Thx to Guy, my favorite beta tester, thx to Pilot Piksy to give me the right to use a small part but so usefull of his plugin